

3-6 Players
Ages 8 to Adult
20 Minutes

INSTRUCTIONS

NOODLE SPEEDOODLE™

Object

The object of the game is for players to work together as one team to correctly draw and guess 8 drawings while using a noodle in the drawing.

Scoring

For each correct guess, players keep a noodle. Collect 8 noodles to win.

Set Up

1. Place the spinner, timer, and cards where everyone can reach them.
2. Take exactly 11 noodles and place them in a pile near the cards. Leave the remaining noodles out of play.
3. Give the board and pen to one player. Players take turns being the drawer.
4. Get a paper towel or tissue to clean the board.

Includes

25 noodles
100 cards
1 doodle board
1 dry erase pen
1 spinner
1 30-second timer

Learn to play!



How to Play

Each turn has 5 easy steps.

- 1 **SPIN** the spinner
- 2 Choose or draw a **NOODLE**
- 3 Pick a **CARD**
- 4 Start the **TIMER**
- 5 **DRAW** and **GUESS!**

On your turn, spin the spinner and follow the prompt.

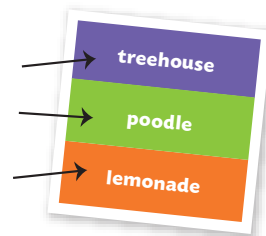
Game End

When all 11 noodles have been played, count up the noodles you have. Eight or more? You all win! Congratuloodles! If 4 or more have gone toodle-oo, sharpen your noodles and play again!

Noodle Speedoodle Pull 1 noodle from the noodle pile. Take 1 card. Choose one of the three words on the card that you want to draw, **using the noodle you have chosen as part of your drawing**. Another player flips the timer! Draw your item while the other players try to guess what you're drawing. If any player correctly guesses before time's up, keep that noodle! If no one guesses before time's up, toss that noodle aside, wave bye-bye, and say "toodle-oo!"

Kit & Kaboodle

Play as in Noodle Speedoodle except try to **draw all 3 items on the card** in 30 seconds, using the same noodle. Keep that noodle if players correctly guess all three words. Toss that noodle if they don't.

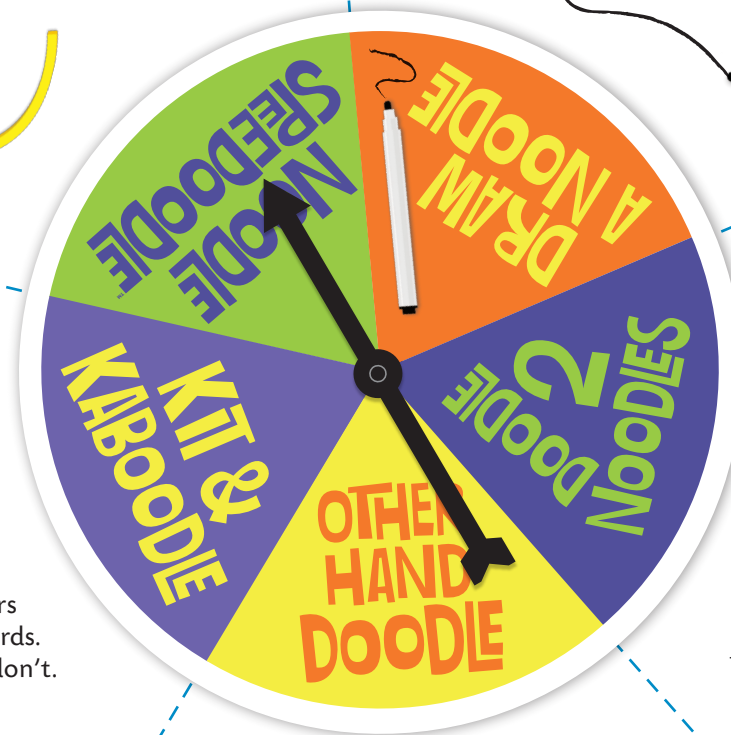


Draw a Noodle Play as in Noodle Speedoodle only instead of pulling a noodle from the noodle pile, the **player to your right draws a noodle on the board for you** (that player does not get to look at the card). Flip the timer and start drawing, incorporating the drawn noodle into your drawing. If any player correctly guesses the word before time's up, take a noodle from the noodle pile and keep it. If not, take a noodle from the noodle pile, chuck it, and say "toodle-oo!"

Doodle 2 Noodles

Play as in Noodle Speedoodle except **pull 2 noodles from the noodle pile** and incorporate them into your drawing. If any player correctly guesses before time's up, keep both of those bee-yoodiful noodles. If not, toss 'em both and say "toodle-oo times two!"

Other-Hand Doodle Play as in Noodle Speedoodle only this time you must **doodle with your "other" (non-dominant) hand**. If any player correctly guesses your doodle before time's up, keep that noodle! If not, "toodle-oo!"



DOs & DON'Ts

DO rearrange the noodle(s) on your board at any time

DO erase any part of the board during your turn

DO increase the time to 1 minute when playing Kit & Kaboodle, if needed

DON'T use words or numbers in your drawings

DON'T use the noodles too literally – incorporate them into your drawings any way you can

DO have **OODLES** of fun
playing Noodle Speedoodle!

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